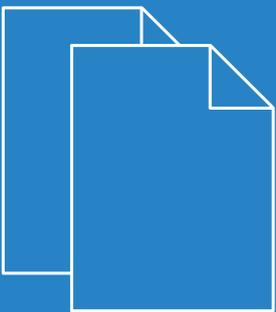


# LCOS 10.42

## Addendum



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## Copyright

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# 1 Addendum to LCOS version 10.42

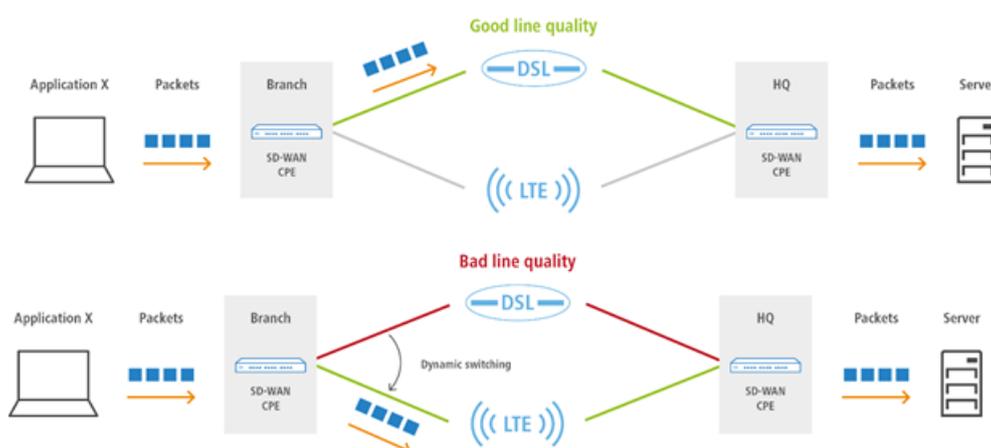
This document describes the changes and enhancements in LCOS version 10.42 since the previous version.

## 2 Routing and WAN connections

### 2.1 SD-WAN dynamic path selection

Used in an SD-WAN scenario where several lines are available, dynamic path selection (DPS) optimizes the performance of an application by directing data traffic over the line with the best quality as rated by metrics such as load, packet loss, latency or jitter.

In SD-WAN scenarios, MPLS lines should either be replaced or supplemented by cost-effective Internet connections such as DSL, cable Internet, fiber optic or 4G/5G. Load balancing helps to make use of the total bandwidth of all of the available lines. Dynamic path selection can be used to assure the performance of mission-critical applications. All lines are continuously, actively monitored with ICMP packets to calculate metrics for load, packet loss, latency and jitter. Policies are used to define the requirements of business applications: For example, the real-time data traffic on lines can be monitored for the allowed packet loss or the maximum latency of a possible path. The dynamic path selection algorithm selects the best quality line for sessions. If several lines meet the requirements, load balancing distributes the load across these lines by means of round-robin scheduling.



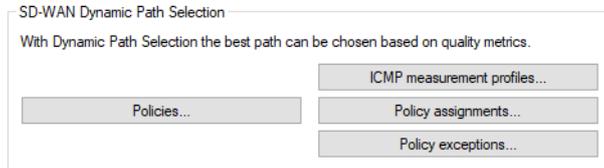
⚠ Policies can be defined as "critical". If none of the lines fulfill the policy, no data traffic is transported at all.

Dynamic path selection is activated on a load balancer. A load balancer can be defined either for Internet connections or for SD-WAN overlay tunnels (VPN). The end point for ICMP test packets can either be any IP address or the central-site SD-WAN gateway.

In the firewall, the defined (load balancer) policies for the applications are used in corresponding firewall rules. There, the traffic or applications to which the load balancer policy is to apply are defined.

## 2.1.1 Configuring Dynamic Path Selection

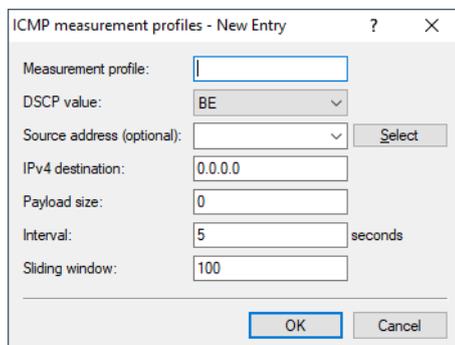
To configure dynamic path selection with LANconfig, navigate to the view **IP Router > Routing > SD-WAN Dynamic Path Selection**.



### ICMP-Measurement-Profiles

ICMP measurement profiles specify a parameter set used by measurements that are based on ICMP pings. Interface metrics are derived from measurements to quantify the connection quality. These metrics are: Average round trip time (RTT, latency), jitter and packet loss rate.

To configure the ICMP measurement profiles, navigate to the view **IP Router > Routing > SD-WAN Dynamic Path Selection > ICMP measurement profiles**.



#### Measurement profile

The name of the profile. This name is used to reference the profile in DPS policies.

#### DSCP value

Sets the DSCP value in the IP header of measurement packets. DSCP (Differentiated Services Code Point) is used for QoS (Quality of Service).

#### Source address (optional)

References a named loopback address that is used as the sender in the measurement packets. If the field is left empty, the router automatically selects an address that matches the sending interface.

#### IPv4 destination

The measurement destination as a valid IPv4 unicast address. With 0.0.0.0 entered, the measurement destination is determined dynamically by the VPN. If the field is left empty, no measurements are made for this family of addresses.

#### Payload size

Specifies the size of the data payload that follows the ICMP header (payload size) of the pings being sent.

#### Interval

The interval in seconds between 2 measurements. The maximum round trip time is also specified. Packets not answered within a measurement interval are counted as packet loss.

#### Sliding window

Maximum number of measurement values that are used to determine the interface metrics. If a measurement value is received after the number specified here has been reached, the oldest measurement is discarded.

## Policies

To evaluate the connection quality of the interfaces used for Dynamic Path Selection, the metrics calculated from the measurement profiles are compared to threshold values, and points (as a score) are awarded. These points added up to determine which is the “best” interface. Certain thresholds can be specified as being “critical” (e.g. jitter  $\leq$  30 ms). Dynamic load balancer decisions are based on the points total in combination with the exceeded critical threshold values. A DPS policy collects the threshold values and criticality markings that are required to calculate the total points.

To configure the DPS policies, navigate to the view **IP Router > Routing > SD-WAN Dynamic Path Selection > Policies**.

### Policy

The name of the DPS policy. This name is used to reference the policy in firewall rules. All of the rows in this table with the same policy name are combined into one policy. This makes it possible, for instance, to use the same metric multiple times with different thresholds in the same policy. This allows a points-based grading (e.g. 10 points with a latency  $\leq$  100, another 10 points with a latency  $\leq$  50).

### Measurement profile

Either empty or the name of an ICMP measurement profile.

 The field must be empty if and only if the **SLA metric** is set to “Load(%)”. In all other cases, a measurement profile must be specified.

### SLA metric

This is the metric generated from the measurements of the set measurement profile. The value of metric is compared to the threshold value. Possible values:

- > Latency (ms)
- > Jitter (ms)
- > Packet loss (%)
- > Load (%)

 The metric “Load(%)” denotes the utilization of the interface in percent of the maximum bandwidth. As this value is not determined using separate measurements, the entry **Threshold** must be left empty.

### Threshold

Where an interface is used by numerous load balancers, or where multiple policies are used to rate the load balancer that uses this interface, measurements need to be prevented by making an exception for this interface in all of the affected policies.

### Score

If a metric undershoots the chosen threshold, the points are added to the overall result of the policy.

### Critical

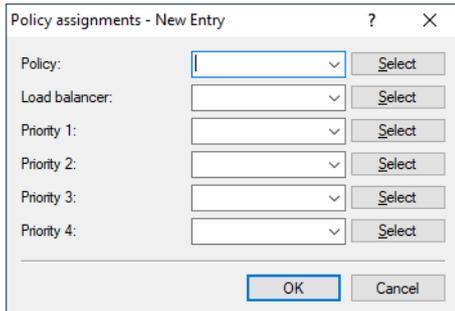
Marks whether a threshold is critical. If a threshold value marked as “critical” is not undershot, the overall result is not defined.

 An interface with an undefined overall result cannot be selected by a dynamic load balancer decision.

## Policy-Assignments

Here you set which DPS policy should be used with which load balancer, and what the priorities are if the overall results are equal.

To configure the policy assignments, navigate to the view **IP Router > Routing > SD-WAN Dynamic Path Selection > Policy assignments**.



### Policy

The name of an existing DPS policy from [Policies](#) on page 7.

### Load balancer

Name of a load balancer to be rated by this policy. Measurements are automatically started on all interfaces of this load balancer according to the measurement profiles referenced in the policy.

 Measurements can be suppressed for individual interfaces of this load balancer. See also [Policy exceptions](#) on page 8.

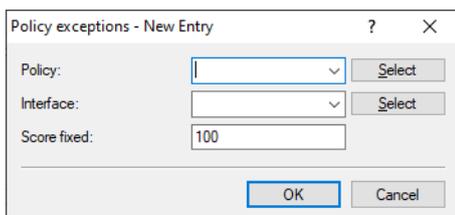
### Priority

If several interfaces achieve the same overall policy result during dynamic path selection, the "Priority" values determine which interface is actually selected (1 – highest priority, 4 – lowest priority). If the fields are left empty, then load balancing follows the standard "round-robin" strategy.

## Policy exceptions

One option is not to apply measurement profiles to certain interfaces, for example if they are charged by data volume.

To configure the policy exceptions, navigate to the view **IP Router > Routing > SD-WAN Dynamic Path Selection > Policy exceptions**.



### Policy

The name of an existing DPS policy from [Policies](#) on page 7.

## Interface

The name of an interface (e.g. WAN remote sites, VPN tunnels) belonging to a load balancer that is rated by the policy. The measurement profiles referenced in the policy are not used to start measurements on the interface.

 Where an interface is used by numerous load balancers, or where multiple policies are used to rate the load balancer that uses this interface, measurements must be prevented by making an exception for this interface in all of the affected policies.

## Score fixed

Since no dynamic overall result can be derived without making measurements, this score for the interface is used for all decisions relating to dynamic path selection.

## 2.1.2 Show commands

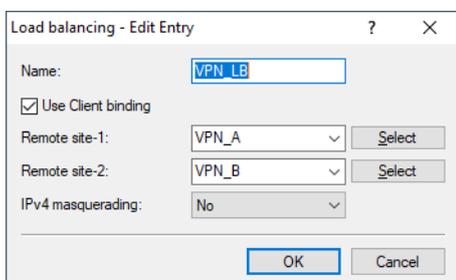
- > `DPS-v4-Policies <policy> <peer>`: Displays information about the IPv4 policies used by dynamic path selection for the corresponding policy and remote site.
- > `DPS-v4-Score <policy> <load-balancer>`: Shows information about the score for dynamic path selection over IPv4 for the corresponding policy and load balancer.
- > `DPS-v4-Score-Details <policy> <peer>`: Shows detailed information about the IPv4 dynamic path selection score for the corresponding policy and remote site.
- > Extension to the ping command:
  - `ping -l <policy>`: Uses the specified dynamic path selection load balancer policy to determine the outgoing interface.

## 2.1.3 Sample configurations

### Scenario with two VPN tunnels over two different Internet connections from the branch office to the headquarters

In this example, dynamic path selection should be set up for all data traffic in a scenario with two VPN tunnels over two different Internet connections from the branch office to the headquarters. The IP address for testing the line quality with ICMP test packets is the private IP address of the central-site gateway, 10.8.0.3. The goal is that only the best line or VPN tunnel should be selected according to the latency.

Dynamic path selection is activated at the branch office only. We are assuming that both of the Internet connections are available and that the two VPN tunnels VPN\_A and VPN\_B are already configured as a load balancer with the name VPN\_LB:



1. Add a new table row under **IP Router > Routing > SD-WAN Dynamic Path Selection > ICMP measurement profiles**.

The first step is to create a new measurement profile. The IPv4 destination is the private IP address of the central gateway, 10.8.0.3. Measurement packets used to evaluate the paths are sent over the VPN tunnels (SD-WAN overlays) every 5 seconds.

2. Add a new table row under **IP Router > Routing > SD-WAN Dynamic Path Selection > Policies**.

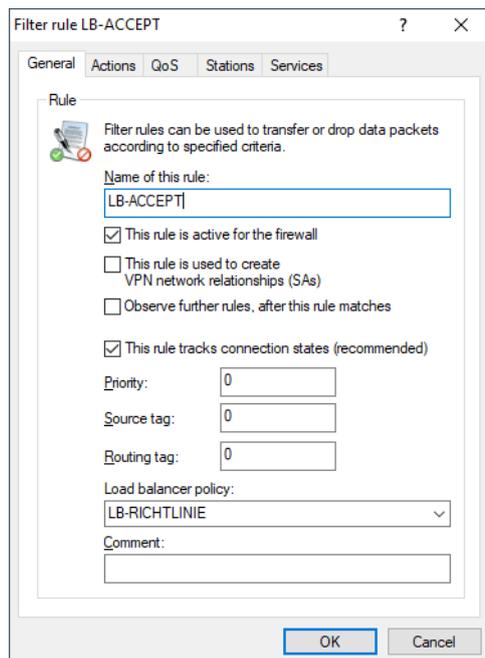
The next step is to create a new policy with an SLA metric "Latency" set with a threshold of 50 ms. If the corresponding VPN tunnel has a latency of less than 50 ms, the path is given a score of 100 (points). A connection that does not meet this criterion receives a score of 0, i.e. it is rated as worse. The path with the highest score is the preferred path and is therefore used for the data traffic. If both paths have an identical score of 100, load balancing is performed with both of the VPN tunnels.

3. Add a new table row under **IP Router > Routing > SD-WAN Dynamic Path Selection > Policy assignments**.

In the following, the newly created policy is linked to the VPN load balancer cluster VPN\_LB. The priority fields can be left blank.

4. Add a new table row under **Firewall/QoS > IPv4 rules > Rules**.

Create a new firewall rule that accepts all traffic and that has the value "LB-RICHTLINIE" as the load balancer policy.



## 2.1.4 Additions to the Setup menu

### Dynamic-Path-Selection

Used in an SD-WAN scenario where several lines are available, dynamic path selection optimizes the application performance by directing the data traffic over the line with the best quality according to metrics such as load, packet loss, latency or jitter.

Dynamic path selection is activated on a load balancer (see [2.8.10.2.16 LB-Policy](#) on page 20). A load balancer can be defined either for Internet connections or for SD-WAN overlay tunnels (VPN). The end point for ICMP test packets can either be any IP address or the central-site SD-WAN gateway.

#### SNMP ID:

2.110.4

#### Console path:

Setup > Firewall

### ICMP-Measurement-Profiles

ICMP measurement profiles specify a parameter set used by measurements that are based on ICMP pings. Interface metrics are derived from measurements to quantify the connection quality. These metrics are: Average round trip time (RTT, latency), jitter and packet loss rate.

#### SNMP ID:

2.110.4.1

**Console path:****Setup > Firewall > Dynamic-Path-Selection****Measurement-Profile**

The name of the profile. This name is used to reference the profile in DPS policies.

**SNMP ID:**

2.110.4.1.1

**Console path:****Setup > Firewall > Dynamic-Path-Selection > ICMP-Measurement-Profiles****Possible values:**

Max. 16 characters from `[A-Z][0-9]@{|}~!$%&'()+-,/;<=>?[\]^_.`

**DSCP-value**

Sets the DSCP value in the IP header of measurement packets. DSCP (Differentiated Services Code Point) is used for QoS (Quality of Service).

**SNMP ID:**

2.110.4.1.2

**Console path:****Setup > Firewall > Dynamic-Path-Selection > ICMP-Measurement-Profiles**

**Possible values:**

BE  
CS0  
CS1  
CS2  
CS3  
CS4  
CS5  
CS6  
CS7  
AF11  
AF12  
AF13  
AF21  
AF22  
AF23  
AF31  
AF32  
AF33  
AF41  
AF42  
AF43  
EF

**Loopback-Addr.**

Optionally references a named loopback address used as the sender in the measurement packets. If the field is left empty, the router automatically selects an address that matches the sending interface.

**SNMP ID:**

2.110.4.1.3

**Console path:**

**Setup > Firewall > Dynamic-Path-Selection > ICMP-Measurement-Profiles**

**Possible values:**

Max. 16 characters from `[A-Z][0-9]@{|}~!$%&'()+,-./:;<=>?[\]^_.`

**IPv4-Destination**

The measurement destination as a valid IPv4 unicast address. With "0.0.0.0" entered, the measurement destination is determined dynamically by the VPN. If the field is left empty, no measurements are made for this family of addresses.

**SNMP ID:**

2.110.4.1.4

**Console path:**

**Setup > Firewall > Dynamic-Path-Selection > ICMP-Measurement-Profiles**

**Payload-Size**

Specifies the size of the data payload that follows the ICMP header (payload size) of the pings being sent.

**SNMP ID:**

2.110.4.1.6

**Console path:**

**Setup > Firewall > Dynamic-Path-Selection > ICMP-Measurement-Profiles**

**Possible values:**

Max. 5 characters from [0-9]

**Interval**

The interval in seconds between 2 measurements. The maximum round trip time is also specified. Packets not answered within a measurement interval are counted as packet loss.

**SNMP ID:**

2.110.4.1.7

**Console path:**

**Setup > Firewall > Dynamic-Path-Selection > ICMP-Measurement-Profiles**

**Possible values:**

Max. 5 characters from [0-9]

**Sliding-Window**

Maximum number of measurement values that are used to determine the interface metrics. If a measurement value is received after the number specified here has been reached, the oldest measurement is discarded.

**SNMP ID:**

2.110.4.1.8

**Console path:**

**Setup > Firewall > Dynamic-Path-Selection > ICMP-Measurement-Profiles**

**Possible values:**

Max. 5 characters from [0-9]

**Policies**

To evaluate the connection quality of the interfaces used for Dynamic Path Selection, the metrics calculated from the measurement profiles are compared to threshold values, and points (as a score) are awarded. These points added up to determine which is the "best" interface. Certain thresholds can be specified as being "critical" (e.g. jitter <= 30 ms).

Dynamic load balancer decisions are based on the points total in combination with the exceeded critical threshold values. A DPS policy collects the threshold values and criticality markings that are required to calculate the total points.

**SNMP ID:**

2.110.4.16

**Console path:****Setup > Firewall > Dynamic-Path-Selection****Policy**

The name of the DPS policy. This name is used to reference the policy in firewall rules. All of the rows in this table with the same policy name are combined into one policy. This makes it possible, for instance, to use the same metric multiple times with different thresholds in the same policy. This allows a points-based grading (e.g. 10 points with a latency <= 100, another 10 points with a latency <= 50).

**SNMP ID:**

2.110.4.16.1

**Console path:****Setup > Firewall > Dynamic-Path-Selection > Policies****Possible values:**Max. 16 characters from `[A-Z][0-9]@{|}~!$%&'()+,-./:;<=>?[\]^_.`**Measurement-Profile**

Either empty or the name of an ICMP measurement profile.



The field must be empty if, and only if, the SLA metric "Load(%)" is selected. In all other cases, a measurement profile must be specified.

**SNMP ID:**

2.110.4.16.2

**Console path:****Setup > Firewall > Dynamic-Path-Selection > Policies****Possible values:**Max. 16 characters from `[A-Z][0-9]@{|}~!$%&'()+,-./:;<=>?[\]^_.`**SLA-Metric**

This is the metric generated from the measurements of the set measurement profile. The value of metric is compared to the threshold value.

 The metric "Load(%)" denotes the utilization of the interface in percent of the maximum bandwidth. As this value is not determined using separate measurements, the entry [2.110.4.16.2 Measurement-Profile](#) on page 15 must be left empty.

**SNMP ID:**

2.110.4.16.3

**Console path:****Setup > Firewall > Dynamic-Path-Selection > Policies****Possible values:**

Latency (ms)  
Jitter (ms)  
Packet loss (%)  
Load (%)

**Threshold**

Where an interface is used by numerous load balancers, or where multiple policies are used to rate the load balancer that uses this interface, measurements need to be prevented by making an exception for this interface in all of the affected policies.

**SNMP ID:**

2.110.4.16.4

**Console path:****Setup > Firewall > Dynamic-Path-Selection > Policies****Possible values:**

Max. 10 characters from [0-9]

**Value**

If a metric undershoots the chosen threshold, the points are added to the overall result of the policy.

**SNMP ID:**

2.110.4.16.5

**Console path:****Setup > Firewall > Dynamic-Path-Selection > Policies****Possible values:**

Max. 5 characters from [0-9]

### Critical

Marks whether a threshold is critical. If a threshold value marked as “critical” is not undershot, the overall result is not defined.

 An interface with an undefined overall result cannot be selected by a dynamic load balancer decision.

### SNMP ID:

2.110.4.16.6

### Console path:

**Setup > Firewall > Dynamic-Path-Selection > Policies**

### Possible values:

#### No

Threshold is not marked as critical.

#### Yes

Threshold is marked as critical.

### Policy-Assignments

Here you set which DPS policy should be used with which load balancer, and what the priorities are if the overall results are equal.

### SNMP ID:

2.110.4.17

### Console path:

**Setup > Firewall > Dynamic-Path-Selection**

### Policy

The name of an existing DPS policy from [2.110.4.16.1 Policy](#) on page 15.

### SNMP ID:

2.110.4.17.1

### Console path:

**Setup > Firewall > Dynamic-Path-Selection > Policy-Assignments**

### Possible values:

Max. 16 characters from `[A-Z][0-9]@{|}~!$%&'()+,-./:;<=>?[\]^_.`

**Load-Balancer**

Name of a load balancer to be rated by this policy. Measurements are automatically started on all interfaces of this load balancer according to the measurement profiles referenced in the policy.

 Measurements can be suppressed for individual interfaces of this load balancer. See also [2.110.4.18 Policy-Assignment-Exceptions](#) on page 19.

**SNMP ID:**

2.110.4.17.2

**Console path:****Setup > Firewall > Dynamic-Path-Selection > Policy-Assignments****Possible values:**Max. 16 characters from `[A-Z][0-9]@{|}~!$%&'()+-./:;<=>?[\]^_.`**Priority-1**

If several interfaces achieve the same overall policy result during dynamic path selection, the "Priority" values determine which interface is actually selected (1 – highest priority, 4 – lowest priority). If the fields are left empty, then load balancing follows the standard "round-robin" strategy.

**SNMP ID:**

2.110.4.17.3

**Console path:****Setup > Firewall > Dynamic-Path-Selection > Policy-Assignments****Possible values:**Max. 16 characters from `[A-Z][0-9]@{|}~!$%&'()+-./:;<=>?[\]^_.`**Priority-2**

If several interfaces achieve the same overall policy result during dynamic path selection, the "Priority" values determine which interface is actually selected (1 – highest priority, 4 – lowest priority). If the fields are left empty, then load balancing follows the standard "round-robin" strategy.

**SNMP ID:**

2.110.4.17.4

**Console path:****Setup > Firewall > Dynamic-Path-Selection > Policy-Assignments****Possible values:**Max. 16 characters from `[A-Z][0-9]@{|}~!$%&'()+-./:;<=>?[\]^_.`

**Priority-3**

If several interfaces achieve the same overall policy result during dynamic path selection, the “Priority” values determine which interface is actually selected (1 – highest priority, 4 – lowest priority). If the fields are left empty, then load balancing follows the standard “round-robin” strategy.

**SNMP ID:**

2.110.4.17.5

**Console path:****Setup > Firewall > Dynamic-Path-Selection > Policy-Assignments****Possible values:**Max. 16 characters from `[A-Z][0-9]@{|}~!$%&'()+-/,/:;<=>?[\]^_.`**Priority-4**

If several interfaces achieve the same overall policy result during dynamic path selection, the “Priority” values determine which interface is actually selected (1 – highest priority, 4 – lowest priority). If the fields are left empty, then load balancing follows the standard “round-robin” strategy.

**SNMP ID:**

2.110.4.17.6

**Console path:****Setup > Firewall > Dynamic-Path-Selection > Policy-Assignments****Possible values:**Max. 16 characters from `[A-Z][0-9]@{|}~!$%&'()+-/,/:;<=>?[\]^_.`**Policy-Assignment-Exceptions**

One option is not to apply measurement profiles to certain interfaces, for example if they are charged by data volume.

**SNMP ID:**

2.110.4.18

**Console path:****Setup > Firewall > Dynamic-Path-Selection****Policy**

The name of an existing DPS policy from [2.110.4.16.1 Policy](#) on page 15.

**SNMP ID:**

2.110.4.18.1

**Console path:**

**Setup > Firewall > Dynamic-Path-Selection > Policy-Assignment-Exceptions**

**Possible values:**

Max. 16 characters from `[A-Z][0-9]@{|}~!$%&'()+,-./:;<=>?[\]^_.`

**Interface**

The name of an interface (e.g. WAN remote sites, VPN tunnels) belonging to a load balancer that is rated by the policy. The measurement profiles referenced in the policy are not used to start measurements on the interface.



Where an interface is used by numerous load balancers, or where multiple policies are used to rate the load balancer that uses this interface, measurements must be prevented by making an exception for this interface in all of the affected policies.

**SNMP ID:**

2.110.4.18.2

**Console path:**

**Setup > Firewall > Dynamic-Path-Selection > Policy-Assignment-Exceptions**

**Possible values:**

Max. 16 characters from `[A-Z][0-9]@{|}~!$%&'()+,-./:;<=>?[\]^_.`

**Score-Fixed**

Since no dynamic overall result can be derived without making measurements, this score for the interface is used for all decisions relating to dynamic path selection.

**SNMP ID:**

2.110.4.18.3

**Console path:**

**Setup > Firewall > Dynamic-Path-Selection > Policy-Assignment-Exceptions**

**Possible values:**

Max. 10 characters from `[0-9]`

**LB-Policy**

Specifies the dynamic path selection policy used for this firewall rule.

**SNMP ID:**

2.8.10.2.16

**Console path:**

**Setup > IP-Router > Firewall > Rules**

**Possible values:**

Max. 16 characters from `[A-Z][a-z][0-9]#@{|}~!$%&'()*+,-./:;<=>?[\]^_``

**Default:**

*empty*

## 3 Wireless LAN – WLAN

### 3.1 WPA default passphrase deprecated

Until now, the default WPA passphrase for LCOS was preset to “L” and the LAN MAC address. As of LCOS 10.42 this preset WLAN passphrase is deprecated. It is now essential for the user to configure an individual secure passphrase. If no passphrase is configured despite the fact that a passphrase is required for the selected encryption mode (WEP, WPA2/3-PSK), the WLAN will simply not operate. The syslog indicates that no passphrase is set, although one is required.

### 3.2 RTLS (real-time location system)

RTLS enables a device to be localized in real time. This device is a specialized WLAN transmitter that sends out specially coded WLAN packets. The access points in the vicinity receive these packets and forward them with additional data to the real-time localization system. By enabling the precise determination of the location of the WLAN transmitter, the whereabouts of objects or people carrying the WLAN transmitter can be implied.

As of LCOS 10.42, RTLS now additionally supports the Stanley AeroScout RTLS system in addition to the AiRISTA Flow blink mode (previously Ekahau blink mode), which has been supported for a long time already. All current LANCOM WLAN devices with LCOS 10.42 can be used, except for the LANCOM IAP-1781VAW.

#### 3.2.1 Stanley AeroScout RTLS

The AeroScout RTLS system facilitates various tasks such as asset management, environmental monitoring and staff workflows by means of special sensors connected via WLAN and “tags”. This feature enables the AeroScout tags (i.e. specifically coded WLAN packets) to be forwarded to the AeroScout Location Engine via a LANCOM WLAN infrastructure.

The following operating modes are supported:

- › Forwarding of AeroScout tag messages



The WDS mode is supported. Make sure that the tags in the AeroScout system are configured for WDS mode. The IBSS mode is not supported.

- › Wi-Fi client reports

## Configuring Stanley AeroScout RTLS

To configure access to the Stanley AeroScout RTLS server with LANconfig, open the view **Wireless LAN > General > Extended settings > RTLS** and configure the section **Stanley (AeroScout)**.

### Stanley (AeroScout) RTLS operating

Enable this option to activate the forwarding to the AeroScout Location Engine.

 This feature is always activated for all WLAN modules of an access point.

### Server address

Configure the IP address of the AeroScout Location Engine here.

### Server port

Configure the server port of the AeroScout Location Engine if the default value is not being used.

### Source address (optional)

Optionally, configure the source network for the connection to the AeroScout Location Engine. This is only necessary if multiple ARF networks are configured.

### Vendor ID

Here you configure the vendor ID that the access point reports to the AeroScout Location Engine. If your version of the AeroScout Location Engine does not yet support the dedicated LANCOM vendor ID, you can switch to the vendor ID "Motorola".

## 3.2.2 Additions to the Setup menu

### RTLS

This menu contains the settings for communications with an RTLS server.

### SNMP ID:

2.12.131

### Console path:

Setup > WLAN

**Ekahau**

This menu contains the settings for the AiRISTA Flow blink mode (formerly Ekahau blink mode).

**SNMP ID:**

2.12.131.4

**Console path:**

**Setup > WLAN > RTLS**

**Server-Address**

Contains the IP address or the DNS name of the RTLS server.

**SNMP ID:**

2.12.131.4.1

**Console path:**

**Setup > WLAN > RTLS > Ekahau**

**Possible values:**

Max. 64 characters from `[A-Z][a-z][0-9]@{|}~!$%&'()+-./:;<=>?[\]^_.`

**Default:**

*empty*

**Server-Port**

Contains the UDP port number of the RTLS server.

**SNMP ID:**

2.12.131.4.2

**Console path:**

**Setup > WLAN > RTLS > Ekahau**

**Possible values:**

Max. 5 characters from `[0-9]`

**Default:**

8569

**Loopback-Address**

Contains the optional source address used by the device instead of the source address that would be automatically selected for this target.

**SNMP ID:**

2.12.131.4.3

**Console path:****Setup > WLAN > RTLS > Ekahau****Possible values:**Max. 16 characters from `[A-Z][a-z][0-9]@{|}~!$%&'()+,/:;<=>?[\]^_.`**Special values:****Name of the IP networks whose address should be used****"INT"**

for the address of the first intranet

**"DMZ"**

for the address of the first DMZ

**LBO to LBF**

for the 16 loopback addresses

**Any valid IP address****Default:***empty***AeroScout**

This menu contains the Stanley AeroScout RTLS settings.

**SNMP ID:**

2.12.131.5

**Console path:****Setup > WLAN > RTLS****Server-Address**

Contains the IP address or the DNS name of the RTLS server.

**SNMP ID:**

2.12.131.5.1

**Console path:****Setup > WLAN > RTLS > AeroScout****Possible values:**Max. 64 characters from `[A-Z][a-z][0-9]@{|}~!$%&'()+,/:;<=>?[\]^_.`**Default:***empty*

**Server-Port**

Contains the server port of the AeroScout Location Engine.

**SNMP ID:**

2.12.131.5.2

**Console path:**

**Setup > WLAN > RTLS > AeroScout**

**Possible values:**

Max. 5 characters from [0-9]

**Default:**

12092

**Loopback-Address**

Contains the optional source address used by the device instead of the source address that would be automatically selected for this target.

**SNMP ID:**

2.12.131.5.3

**Console path:**

**Setup > WLAN > RTLS > AeroScout**

**Possible values:**

Max. 16 characters from [A-Z] [a-z] [0-9] @ { | } ~ ! \$ % & ' ( ) + - , / : ; < = > ? [ \ ] ^ \_ .

**Special values:****Name of the IP networks whose address should be used****"INT"**

for the address of the first intranet

**"DMZ"**

for the address of the first DMZ

**LBO to LBF**

for the 16 loopback addresses

**Any valid IP address****Default:**

*empty*

**Yes**

Enable the forwarding to the Aeroscout Location Engine here.

**SNMP ID:**

2.12.131.5.4

**Console path:****Setup > WLAN > RTLS > AeroScout****Possible values:****Yes**

Forwarding enabled.

**No****Default:**

No

**Vendor-ID**

Here you configure the vendor ID that the access point reports to the AeroScout Location Engine. If your version of the AeroScout Location Engine does not yet support the dedicated LANCOM vendor ID, you can switch to the "Motorola" vendor ID.

**SNMP ID:**

2.12.131.5.5

**Console path:****Setup > WLAN > RTLS > AeroScout****Possible values:****Motorola****LANCOM****Default:**

LANCOM

### 3.3 Location-based services (LBS)

LANCOM access points are able to work as LBS clients with an LBS server. In this case they report any connected clients to the LBS server, which can then offer location-based services to those clients. An HTTP API is supported as of LCOS 10.42, along with a Thrift API that has been available for some time already.

Using the HTTP API, access points can send LBS data directly to a freely configurable HTTP endpoint. The data is sent in JSON format, which ensures easy processing at the receiving end.

LANconfig: **Miscellaneous Services > Services > Location Based Services (LBS)**

**Location Based Services (LBS)**

Location based services (LBS) enabled

LBS engine address:

LBS engine port:

---

**Own position**

Description:

Floor:  0-based

Height:

**Location based services (LBS) enabled**

Enables or disables the location-based services.

**Server type**

Here you configure whether to use the HTTP API or the Thrift API.

**LBS server address**

Enter the address of the LBS server.

**LBS server port**

Enter the port used by the LBS server.

**Description**

Enter a description of the device.

**Floor**

Here you enter the floor on which the device is located. This allows you to differentiate between the top floor and bottom floor, for example.

**Height**

Here you enter the height of the device installation. It is possible to specify a negative value so that you can differentiate between a location above and below sea level.

**Coordinates**

Coordinates of the location of the device. These are specified as geographic coordinates for **latitude** and **longitude**.

### 3.3.1 HTTP API

Using the HTTP API, access points can send LBS data directly to a freely configurable HTTP endpoint. The data is sent in JSON format, which ensures easy processing at the receiving end.

**HTTP server URL**

Configure the URL of the HTTP endpoint here.



HTTP and HTTPS are supported. If you use HTTPS, a PKCS#12 container with CA and client certificate must also be uploaded to the device. This can be done using LANconfig or WEBconfig.

**HTTP server secret**

The HTTP server secret is transmitted in the JSON messages from the access point to the end point and can be used to additionally authenticate the messages.

## HTTP data sources

Here you configure whether to transmit WLAN, BLE, or both types of LBS data.

 The setting **BLE** is only supported on devices featuring BLE. These are currently the LN-1700B, LN-1702B, OAP-1700B and OAP-1702B.

## Source address

Use this item to configure which loopback address should be used for communication with the HTTP endpoint. This may be necessary if multiple IP networks are configured on the device.

## Measurements fields

Here you configure which measurement fields or data from the AP are included in the messages to the HTTP endpoint. In order to minimize the data volume, we recommend that you limit this to essential data only.

## Data format of the messages sent to the endpoint

> For **WLAN**:

```
{
  "version": "1.0",
  "secret": "secret",
  "type": "WLAN",
  "deviceMac": "00a057000000",
  "measurements": [
    {
      "clientMac": "334455667788",
      "seenTime": 1579792598996,
      "frameSeqNum": 1074,
      "ssid": "",
      "module": 0,
      "bssid": "00a057000000",
      "rssi": -56,
      "frequency": 2462,
      "noise": -70,
      "frameType": "PROBE"
    },
    {
      "clientMac": "554433aabbcc",
      "seenTime": 1579792601334,
      "frameSeqNum": 2742,
      "ssid": "",
      "module": 0,
      "bssid": "00a057000000",
      "rssi": -45,
      "frequency": 2462,
      "noise": -70,
      "frameType": "PROBE"
    }
  ]
}
```

### version

The version of the API being used. Currently this is always 1.0.

### secret

The HTTP server secret specified in the access point configuration.

### type

The type of data sent. Can be either WLAN or BLE.

### deviceMac

The LAN MAC address of the access point.

### measurements

This contains at least one measured value. This could also be a number of measurements.

**clientMac**

The MAC address of the WLAN client.

**seenTime**

The time stamp (in Unix time) when the WLAN frame from the client was received by the access point.

**frameSeqNum**

The sequence number of the received WLAN frame.

**ssid**

The SSID contained in the WLAN frame, if available.

**module**

Describes the access-point WLAN interface that the WLAN frame was received from. Typically 0 for the first WLAN interface or 2 for the second WLAN interface.

**bssid**

The BSSID contained in the WLAN frame.

**rssi**

The signal strength in dBm of the received WLAN frame.

**frequency**

The frequency in MHz of the WLAN channel that the WLAN frame was received on.

**noise**

The noise level in dBm on the channel that the WLAN frame was received on.

**frameType**

The frame type of the received WLAN frame. The following types are available: PROBE, AUTHENTICATION, ASSOCIATION, DEAUTHENTICATION or DEASSOCIATION.

> For **BLE**:

```
{
  "version": "1.0",
  "secret": "secret",
  "type": "BLE",
  "deviceMac": "00a057000000",
  "measurements": [
    {
      "deviceAddress": "001122334455",
      "seenTime": 1579792601269,
      "addressType": "Random",
      "rssi": -77
    },
    {
      "deviceAddress": "ffeaddccbbaa",
      "seenTime": 1579792601273,
      "addressType": "Random",
      "rssi": -61
      "name": "test",
      "advertisingData": "1eff0600010920024bab81ba8815c5dc61c38449a886740a1ddb09b9e2ad8e",
      "scanResponseData": "050974657374"
    }
  ]
}
```

**version**

The version of the API being used. Currently this is always 1.0.

**secret**

The HTTP server secret specified in the AP configuration.

**type**

The type of data sent. Can be either WLAN or BLE.

**deviceMac**

The LAN MAC address of the AP.

**measurements**

This contains at least one measured value. This could also be a number of measurements.

**deviceAddress**

The address of the BLE device or client.

**seenTime**

The time stamp (in Unix time) when the BLE frame from the client was received by the AP.

**addressType**

The type of BLE address. The following address types are available: `Public` or `Random`.

**rsi**

The signal strength in dBm of the received BLE frame.

**name**

The name submitted by the BLE device. Only transmitted if the BLE scanner is activated in the BLE operational settings.

**advertisingData**

The complete advertisement transmitted by the BLE device.

**scanResponseData**

The complete scan response transmitted by the BLE device. Only transmitted if the BLE scanner is activated in the BLE operational settings.

### 3.3.2 Additions to the Setup menu

#### LBS-Server-Type

Here you configure whether the HTTP API uses JSON-format data packets or the Thrift API.

**SNMP ID:**

2.100.17

**Console path:**

Setup > LBS

**Possible values:**

Apache-Thrift  
HTTP-JSON

#### HTTP-Server

This item determines the settings of the HTTP server when using the HTTP API.

**SNMP ID:**

2.100.18

**Console path:****Setup > LBS****URL**

Configure the URL of the HTTP endpoint here.



HTTP and HTTPS are supported. If you use HTTPS, a PKCS#12 container with CA and client certificate must also be uploaded to the device. This can be done using LANconfig or WEBconfig.

**SNMP ID:**

2.100.18.1

**Console path:****Setup > LBS > HTTP-Server****Possible values:**Max. 251 characters from `[A-Z][a-z][0-9]@{|}~!$%&'()+-./:;<=>?[\]^_`~``**Loopback address**

Use this item to configure which loopback address should be used for communication with the HTTP endpoint. This may be necessary if multiple IP networks are configured on the device.

**SNMP ID:**

2.100.18.2

**Console path:****Setup > LBS > HTTP-Server****Possible values:**Max. 16 characters from `[A-Z][0-9]@{|}~!$%&'()+-./:;<=>?[\]^_`~``**Secret**

The HTTP server secret is transmitted in the JSON messages from the access point to the end point and can be used to additionally authenticate the messages.

**SNMP ID:**

2.100.18.3

**Console path:****Setup > LBS > HTTP-Server**

**Possible values:**

Max. 64 characters from `[A-Z][a-z][0-9]@{|}~!$%&'()*+,-./:;<=>?[\]^_``

**Data-Sources**

Here you configure whether to transmit WLAN, BLE, or both types of LBS data.



The setting **BLE** is only supported on devices featuring BLE.

**SNMP ID:**

2.100.18.4

**Console path:**

**Setup > LBS > HTTP-Server**

**Possible values:**

**WLAN**

**BLE**

## 4 WLAN management

### 4.1 Configuring Passpoint® Release 2 via the WLAN controller

As of LCOS 10.42, a WLAN controller can now also be used to configure the Passpoint® Release 2 that was introduced with LCOS 10.32 RU4.

The settings for this can be found in LANconfig under **WLAN Controller > 802.11u > Hotspot 2.0 profiles** or under **WLAN Controller > 802.11u > OSU providers**.

The configuration corresponds to the feature described under **Wireless LAN > 802.11u > Hotspot 2.0**.

---

 The distribution of files such as the icons for the OSU provider is not yet automated. These have to be uploaded individually to each access point.

#### 4.1.1 Additions to the Setup menu

##### Hotspot2.0-Release

Set the Hotspot-2.0 release supported by this profile.

---

 A client must support this release in order to connect.

##### SNMP ID:

2.37.1.17.3.5

##### Console path:

**Setup > WLAN-Management > AP-Configuration > IEEE802.11u > Hotspot2.0-Profiles**

##### Possible values:

**Release-1**  
**Release-2**

##### Domain-Id

The domain ID indicates which ANQP server is used. All access points and SSIDs with the same number/domain ID (16-bit value) use the same ANQP server.

A client sending an ANQP request to access points / SSIDs with the same domain ID would always receive the same response. To get different responses, the client would have to look for different domain IDs.

##### SNMP ID:

2.37.1.17.3.6

**Console path:**

**Setup > WLAN-Management > AP-Configuration > IEEE802.11u > Hotspot2.0-Profiles**

**Possible values:**

Max. 5 characters from [0-9]

**Default:**

0

**OSU-Network-Name**

Name of the SSID that provides access to the OSU server.

**SNMP ID:**

2.37.1.17.3.7

**Console path:**

**Setup > WLAN-Management > AP-Configuration > IEEE802.11u > Hotspot2.0-Profiles**

**Possible values:**

Max. 32 characters from [A-Z] [a-z] [0-9] #@{|}~!\$%&'()\*+,-./:;<=>?[\]^\_`~`

**Default:**

*empty*

**OSU-Providers**

List of OSU provider names in [2.37.1.17.12 OSU-Providers](#) on page 35 that are supported in the profile.

**SNMP ID:**

2.37.1.17.3.8

**Console path:**

**Setup > WLAN-Management > AP-Configuration > IEEE802.11u > Hotspot2.0-Profiles**

**Possible values:**

Max. 250 characters from [A-Z] [a-z] [0-9] #@{|}~!\$%&'()\*+,-./:;<=>?[\]^\_`~`

**Default:**

*empty*

**OSU-Providers**

In this table, you configure the OSU providers for online sign-up with Passpoint® Release 2.

**SNMP ID:**

2.37.1.17.12

**Console path:****Setup > WLAN-Management > AP-Configuration > IEEE802.11u****Name**

Give this OSU provider a name so that you can reference it later. By using the same name repeatedly, this provider can be used for several languages.

**SNMP ID:**

2.37.1.17.12.1

**Console path:****Setup > WLAN-Management > AP-Configuration > IEEE802.11u > OSU-Providers****Possible values:**Max. 32 characters from `[A-Z][a-z][0-9]#@{|}~!$%&'()+-/:;<=>?[\]^_``**Language**

Set the language supported by this OSU provider.

**SNMP ID:**

2.37.1.17.12.2

**Console path:****Setup > WLAN-Management > AP-Configuration > IEEE802.11u > OSU-Providers**

**Possible values:**

None  
English  
Deutsch  
Chinese  
Spanish  
French  
Italian  
Russian  
Dutch  
Turkish  
Portuguese  
Polish  
Czech  
Arabian  
Korean

**Friendly-Name**

Give this OSU provider a descriptive name.

**SNMP ID:**

2.37.1.17.12.3

**Console path:**

**Setup > WLAN-Management > AP-Configuration > IEEE802.11u > OSU-Providers**

**Possible values:**

Max. 250 characters from `[A-Z] [a-z] [0-9] #@{|}~!$%&'()*+,-./:;<=>?[\]^_`~``

**OSU-Methods**

Set the OSU methods used by this OSU provider. See also [2.71.7.11 OSU-Methods](#). Options are "OMA-DM" or "SOAP-XML-SPP".

**SNMP ID:**

2.37.1.17.12.4

**Console path:**

**Setup > WLAN-Management > AP-Configuration > IEEE802.11u > OSU-Providers**

**Possible values:**

Max. 32 characters from `[A-Z] [a-z] [0-9] #@{|}~!$%&'()*+,-./:;<=>?[\]^_`~``

**URI**

Enter a URI where a client can reach the OSU server.

**SNMP ID:**

2.37.1.17.12.5

**Console path:****Setup > WLAN-Management > AP-Configuration > IEEE802.11u > OSU-Providers****Possible values:**Max. 128 characters from `[A-Z][a-z][0-9]#@{|}~!$%&'()*+,-./:;<=>?[\]^_`~``**NAI**

Enter the Network Access Identifier (NAI) for this OSU provider.

**SNMP ID:**

2.37.1.17.12.6

**Console path:****Setup > WLAN-Management > AP-Configuration > IEEE802.11u > OSU-Providers****Possible values:**Max. 65 characters from `[A-Z][a-z][0-9]#@{|}~!$%&'()*+,-./:;<=>?[\]^_`~``**Service-Description**

Enter a descriptive text for this service here.

**SNMP ID:**

2.37.1.17.12.7

**Console path:****Setup > WLAN-Management > AP-Configuration > IEEE802.11u > OSU-Providers****Possible values:**Max. 64 characters from `[A-Z][a-z][0-9]#@{|}~!$%&'()*+,-./:;<=>?[\]^_`~``**Icon-Filename**Select an icon for this OSU provider. Icons can be uploaded as files with WEBconfig by using the **File management** feature. We recommend PNG as the file format.**SNMP ID:**

2.37.1.17.12.8

**Console path:****Setup > WLAN-Management > AP-Configuration > IEEE802.11u > OSU-Providers**

**Possible values:**

None  
OSU-Prov-Img-1  
OSU-Prov-Img-2  
OSU-Prov-Img-3  
OSU-Prov-Img-4  
OSU-Prov-Img-5  
OSU-Prov-Img-6  
OSU-Prov-Img-7  
OSU-Prov-Img-8  
OSU-Prov-Img-9  
OSU-Prov-Img-10  
OSU-Prov-Img-11  
OSU-Prov-Img-12  
OSU-Prov-Img-13  
OSU-Prov-Img-14  
OSU-Prov-Img-15  
OSU-Prov-Img-16

**Icon-Language**

This item sets the language for the selected icon.

**SNMP ID:**

2.37.1.17.12.9

**Console path:**

**Setup > WLAN-Management > AP-Configuration > IEEE802.11u > OSU-Providers**

**Possible values:**

None  
 English  
 German  
 Chinese  
 Spanish  
 French  
 Italian  
 Russian  
 Dutch  
 Turkish  
 Portuguese  
 Polish  
 Czech  
 Arabic  
 Korean

## 4.2 Extension of the Wireless ePaper profiles

As of LCOS 10.42, a WLAN controller can now also be used to set the extension of the TCP protocol introduced with LCOS 10.40 that enables TLS-encrypted connections between the Wireless ePaper Server and Wireless ePaper access points or routers with a USB interface and a Wireless ePaper USB Stick.

The settings for this can be found in LANconfig under **WLAN Controller > Profiles > Advanced Profiles > Wireless ePaper profiles**

### 4.2.1 Additions to the Setup menu

#### Outbound-Server

IP address of the Wireless ePaper Server.

#### SNMP ID:

2.37.1.23.4

#### Console path:

**Setup > WLAN-Management > AP-Configuration > Wireless-ePaper-Profile**

#### Possible values:

Max. 128 characters from [A-Z] [a-z] [0-9] . - : %

## Loopback-Address

Enter loopback address here.

### SNMP ID:

2.37.1.23.5

### Console path:

**Setup > WLAN-Management > AP-Configuration > Wireless-ePaper-Profile**

### Possible values:

Max. 16 characters from `[A-Z][0-9]@{|}~!$%&'()+, / ; <=>? [\ ] ^ _ .`

### Default:

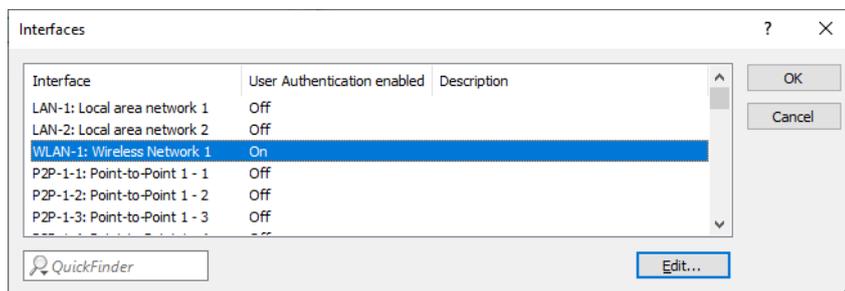
*empty*

## 5 Public Spot

### 5.1 Extension of the Public Spot port table for the LANCOM Management Cloud

As of LCOS 10.42, a new field **Description** in the port table can either be used to enter an individual description or it can be used by the LANCOM Management Cloud for the remote hotspot feature.

The port table in LANconfig is located under **Public Spot > Server > Operational Settings > Interfaces**



#### 5.1.1 Additions to the Setup menu

##### Description

Field for a description of the port. This field is also used for the remote hotspot feature of the LANCOM Management Cloud to uniquely identify the hotspot. In this case, the LANCOM Management Cloud stores a UUID here.

##### SNMP ID:

2.24.15.4

##### Console path:

Setup > Public-Spot-Module > Port-Table

##### Possible values:

Max. 64 characters from [A-Z] [a-z] [0-9] #@{|}~!\$%&'()\*+,-./:;<=>?[\]^\_`~`

## 6 Voice over IP – VoIP

### 6.1 Source address for SIP and SIP PBX lines

As of LCOS 10.42, the optional source address, which specifies the interface for each SIP line created, can also be set via LANconfig. This simplifies operation and simplifies error analysis for support.

You can find the option for SIP lines under **Voice Call Manager > Lines > SIP lines > Advanced**.

The screenshot shows the 'SIP lines - New Entry' configuration window with the 'Advanced' tab selected. The configuration is organized into several sections:

- VoIP router:** Includes 'SIP proxy port' (0), 'Routing tag' (0), and 'Source address (opt.)' (empty dropdown with a 'Select' button).
- Line control:** Includes 'Control method' (Auto) and 'Control interval' (60 seconds).
- SIP privacy:** Includes 'Trusted Area activated' (checked) and 'Transmission method' (None).
- Codec filter:** Includes 'DTMF signaling' (Telephone events - fallback to in-band).
- Dialing:** Includes checkboxes for 'Overlap-Dialing', 'Call forwarding using SIP302', and 'Incoming complete call number in the To-Header (SIP-Trunk)', and 'SIP-ID Transmission' (P-Preferred-Identity).

The window has 'OK' and 'Cancel' buttons at the bottom.

#### Source address

The device automatically determines the correct source IP address for the destination network. If you want to use a fixed source IP address instead, enter it symbolically or directly here.

You can find the option for SIP PBX lines under **Voice Call Manager > Lines > SIP PBX lines > General**.

### Source address

The device automatically determines the correct source IP address for the destination network. If you want to use a fixed source IP address instead, enter it symbolically or directly here.

## 6.2 SIP-ID transmission

LCOS 10.42 comes with additional options for the **SIP-ID transmission** under **Voice Call Manager > Lines > SIP lines > Advanced**.

### SIP-ID transmission

The field SIP-ID transmission sets the way in which the SIP ID is transmitted for outgoing calls when operating a SIP trunk. Depending on the provider, it may be necessary to transmit the SIP ID via a different field, as otherwise the call might be rejected by the provider.

The following values can be selected:

- > P-Asserted-Identity (default value)
- > FROM
- > None
- > P-Preferred-Identity without DDI
- > P-Preferred-Identity
- > None – P-Preferred-Identity

> None – P-Asserted-Identity

Selecting the option **P-Asserted Identity** (PAI) transmits the SIP ID inclusive DDI with the PAI. The source telephone number is transmitted via the FROM field.

Selecting the option **P-Preferred Identity** (PPI) transmits the SIP ID inclusive DDI with the PPI. The source telephone number is transmitted via the FROM field.

Selecting the option **FROM** transmits the SIP ID with the FROM field. The source telephone number is transmitted via the PPI / PAI.

With the setting **None**, the SIP ID is not transmitted. The first calling number is transmitted via the FROM field, the second number is transmitted via PPI / PAI.

In contrast to the P-Preferred-Identity, the setting **P-Preferred-Identity without DDI** does not transmit an extension number (DDI) in the SIP ID via the PPI field.

Selecting the option **None – P-Preferred-Identity**, the SIP ID is not transmitted. The first calling number is transmitted in the FROM field, the second number in the PPI field.

Selecting the option **None – P-Asserted-Identity**, the SIP ID is not transmitted. The first calling number is transmitted in the FROM field, the second number in the PAI field.

---

 With a single account, outgoing calls always signal the SIP ID in the **FROM** field.

## 6.2.1 Additions to the Setup menu

### User-Id-Field

Specifies the field used to transmit the SIP ID.

---

 With a single account, outgoing calls always signal the SIP ID in the FROM field.

### SNMP ID:

2.33.4.1.1.39

### Console path:

**Setup > Voice-Call-Manager > Lines > SIP-Provider > Line**

### Possible values:

#### PPI

The SIP ID including the DDI is transmitted via the PAI. The source telephone number is transmitted via the FROM field.

#### From

The SIP ID is transmitted via the FROM field. The source telephone number is transmitted via the PPI / PAI field.

#### None

The SIP ID is not transmitted. The first calling number is transmitted with FROM, the second in the PPI / PAI.

#### PPI-woDDI

In contrast to the P-Preferred-Identity, an extension number (DDI) is not transmitted in the SIP ID via the PPI.

**PPI-PPI**

The SIP ID including the DDI is transmitted via the PPI. The source telephone number is transmitted via the FROM field.

**None-PPI**

The SIP ID is not transmitted. The first calling number is transmitted with FROM, the second in the PPI.

**None-PAI**

The SIP ID is not transmitted. The first calling number is transmitted with FROM, the second in the PAI.

**Default:**

PPI

## 7 Other services

### 7.1 802.1X authenticator for Ethernet ports

Using the 802.1X authenticator, devices connected to the Ethernet ports of a LANCOM device can be authenticated using 802.1X. This can be used to increase security against unauthorized access to the network even in wired environments.

#### 7.1.1 Additions to the Setup menu

##### Authenticator-lfc-Setup

This menu contains the settings for the RADIUS authentication (802.1X authentication) of clients connecting to the device via the LAN interfaces.

**SNMP ID:**

2.4.10.3

**Console path:**

Setup > LAN > IEEE802.1X

**lfc**

Name of the port.

**SNMP ID:**

2.4.10.3.1

**Console path:**

Setup > LAN > IEEE802.1X > Authenticator-lfc-Setup

**Operating**

Use this parameter to specify whether 802.1X authentication is required for this port.

**SNMP ID:**

2.4.10.3.2

**Console path:**

Setup > LAN > IEEE802.1X > Authenticator-lfc-Setup

**Possible values:**

No  
Yes

**Default:**

No

**Mode**

This item sets whether one or more clients may login at this interface via IEEE 802.1X.

**SNMP ID:**

2.4.10.3.3

**Console path:**

**Setup > LAN > IEEE802.1X > Authenticator-lfc-Setup**

**Possible values:****Single host**

Just one client can authenticate and then operate on this port. If a further client with its own MAC address is detected on this port, the port is reset to the unauthenticated state.

**Multiple host**

Several clients (with different MAC addresses) can operate on this port. Authentication only needs to be performed once. This mode can be used, for example, if a WLAN access point is operated on a port configured in this way and the payload data is not tunneled to a central controller. In this case, data packets from WLAN clients that have their own MAC addresses would also be seen on the Ethernet port configured in this way.

**Multiple auth**

Several clients can each perform their own 802.1X authentication on this port.

**Default:**

Single host

**RADIUS-Server**

Specifies which RADIUS server is used both for 802.1X and for MAC address validation. To do this, reference one of the entries under [2.30.3 RADIUS server](#) or create a new entry there if necessary. You can adjust the format of the transmitted MAC address under [2.4.10.4 Username-Attribute-Format](#) on page 49.

**SNMP ID:**

2.4.10.3.4

**Console path:**

**Setup > LAN > IEEE802.1X > Authenticator-lfc-Setup**

**Possible values:**

**Name** from **Setup > IEEE802.1X > RADIUS-Server**

Max. 16 characters from `# [A-Z] [a-z] [0-9] @ { | } ~ ! $ % & ' ( ) + - , / : ; < = > ? [ \ ] ^ _ . ``

**MAC-Auth.-Bypass**

This specifies whether a failed attempt to start an 802.1X negotiation should be followed by a check of the client's MAC address via RADIUS and a subsequent opening of the port. In this case, the MAC address is transmitted as a RADIUS user name and password in the format "aabbccddeeff". It must also be stored in the RADIUS server in this format.

 The MAC address is easy to fake and does not protect against malicious attacks.

 In the standard configuration, the 802.1X authenticator will try to start an 802.1X negotiation for 90 seconds before falling back to the MAC address check. This time can be adjusted for each port by changing the parameters [2.30.4.5 Max-Req](#) (default: 3 attempts) and [2.30.4.7 Supp-Timeout](#) (default: 30 seconds). Alternatively, the mode for MAC Auth Bypass can be set to "Immediate". This mode immediately starts a MAC address check without waiting for a timeout.

**SNMP ID:**

2.4.10.3.5

**Console path:**

**Setup > LAN > IEEE802.1X > Authenticator-lfc-Setup**

**Possible values:****No**

MAC address authentication is not possible.

**Yes**

MAC address authentication is possible.

**Immediate**

Authentication is immediately performed by MAC address.

**Default:**

No

**Username-Attribute-Format**

The format of the MAC address that is transmitted to the RADIUS server during MAC authentication can be configured here.

The individual bytes of the MAC address are represented here as variables %a to %f. In the default setting specified here, the bytes of the MAC address are output one after the other. In addition to these variables, any characters supported by LCOS can be added. A frequently used, additional format for the MAC address "aabbcc-ddeeff" (with "-" as separator) could be configured as follows "%a%b%c-%d%e%f"

**SNMP ID:**

2.4.10.4

**Console path:****Setup > LAN > IEEE802.1X****Possible values:**Max. 30 characters from `# [A-Z] [a-z] [0-9] @ { | } ~ ! $ % & ' ( ) * + - , / : ; < = > ? [ \ ] ^ _ . ``**Default:**

%a%b%c%d%e%f